

# Video Blaster SE100 Setup

## Overview

[Video Blaster SE100 Setup](#)

## The Interface

[Video Screen](#)

[Color Settings](#)

[System Settings](#)

[Video Settings](#)

**Video Blaster SE100 Setup**

The Video Blaster SE100 Setup cooperates with Video Kit SE100 in that it sets up the configuration of the video display used by Video Kit SE100.

**Video Screen**

The Video Screen displays incoming video signal from a selected video source.

## **Color Settings**

The Color Settings dialog box provides a means whereby the individual components of hue, saturation, contrast and brightness can be adjusted. Simply click onto the horizontal scroll bars to adjust these components. The value to the right of the scroll bar indicates the current setting of the respective component.

See also:

[Video Settings](#)

[System Settings](#)

**System Settings**

The System Settings provides enhancement of the video screen by adjustments of some hardware features of the Video Blaster SE100.

These features are:

**Color Key Correct**

The Color Key Correct adjust the alignment between the VGA display and the video data.

**Video Alignment**

The Video Alignment sets the starting position of the video output. It seeks to align the video output to the video screen.

See also:

[Color Settings](#)

[Video Settings](#)

### **Video Settings**

The Video Settings provides enhancement of the video screen by adjustments of some hardware features of the Video Blaster SE100 which are dependent of the **Video Source** chosen.

These features are:

### **Video Source**

The Video Source box selects the input source (Video 0, Video 1, S-Video) connected to the Video Blaster SE100 card. Each input source is usually associated with one Signal Type derived from a particular equipment.

### **Signal Type**

Video Blaster SE100 can support up to five Signal systems: NTSC, PAL, PAL-N, PAL-M and NTSC-443. Each Signal Type when selected will be associated to the selected input Video Source.

### **Display Alignment**

The display alignment sets the starting position of video display (crop) window.

See also:

[Color Settings](#)

[System Settings](#)

